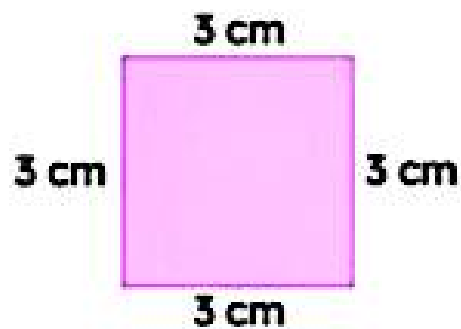
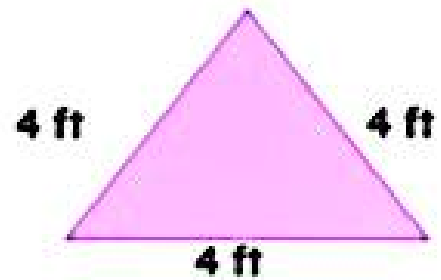


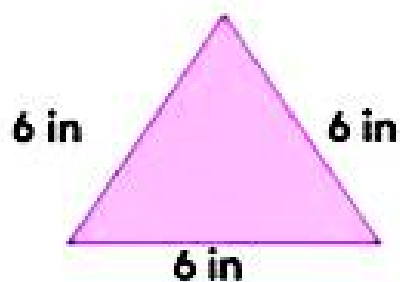
Find the perimeter of the given polygons.



Perimeter =



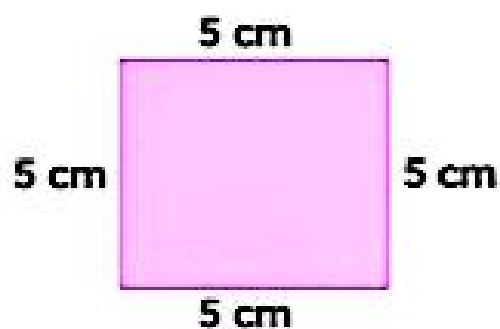
Perimeter =



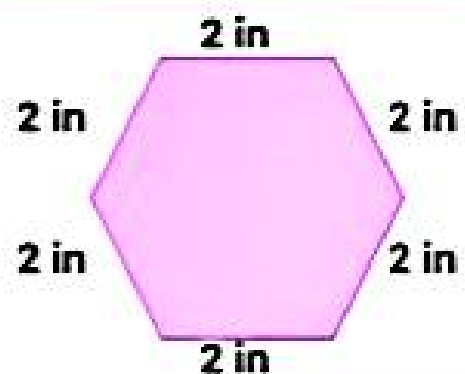
Perimeter =



Perimeter =



Perimeter =



Perimeter =